Michigan Credit Union League & Affiliates

Annual Convention and Exposition

Helping Credit Unions Serve, Grow and Remain Strong

#mculac

Top 10 Moves to Position Your Payments Franchise

June 7, 2014 | 11:45 a.m. – 12:45 p.m.

Amy Smith, AAP, CAE – President & CEO
The Payments Authority





- Cards used for 2/3 (67%) of all consumer payments.
- Consumer use of cards at 86% with business at 14%.
- Virtually all check payments are cleared as a check image or converted to ACH.
- ACH growth modest at 4-5% over last couple of years.
- Estimated number of unauthorized transactions (3rd party fraud) in 2012 was 31.1 billion with a value of \$6.1 billion.

Where are we?

- Ubiquity standards for the WHOLE industry?
- Disintermediation non-FI solution providers in the channel business. Is this good or bad?
- Oversight and Reform will the FRB as central bank step in and force change for the good of all?
- Faster, better, cheaper vs. EASIER is easier what we all want?
- Security Target as the Target. Can EMV help? Will it be too late?

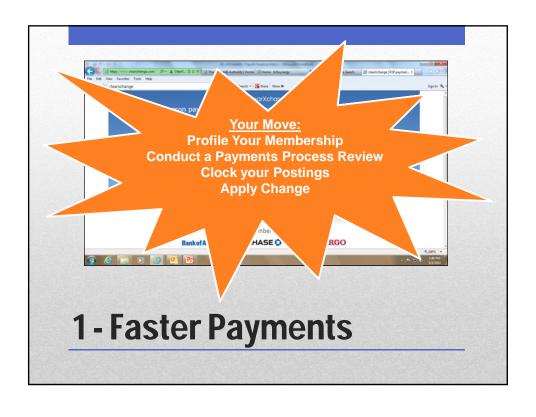
What's the buzz?



- The rulemaking route (NACHA).
 - Business Case vs. Implementation Cost.
- FRB Same day Service do it today! It's a product.
- Private exchanges (clearXchange)
- DYI Independence Bancshares Greenville, SC
- Movement from rail to rail?

1 - Faster Payments





- Many non-FI players enabling payments.
- Consumers and businesses don't care who is moving the \$\$\$ as long as it's EASY and SAFE...or as long as they have recourse if it's not!
- FI being encouraged to make friends with the enemy!

2 - Disruption = Innovation











- Gamification...process not a product.
- Play to win...play to earn?
- What about a "game" to get to the next level of banking products and services?
- Can anyone say leaderboard?



4 - Gamifying...Everything

"Next gen would rather text and play on phones than get their driver's licenses!"

"If millennials don't get what they want from you...they will just start a competitor."

Gabe Zichermann – Gsummit Payments 2014 - Orlando

4 - Gamifying...Everything

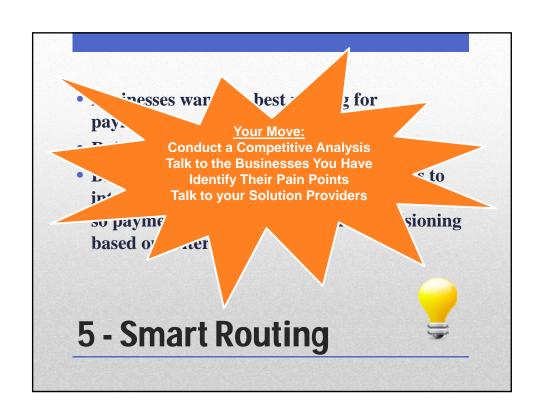




- Businesses want the best routing for payments.
- Rails...what rails?
- Banks busy building/rebuilding platforms to interface with Quickbooks and other products so payments are just made...smart decisioning based on criteria.

5 - Smart Routing





- Card payments saw the fastest growth.
- Virtual cards for vendor payment management and rewards.
- Payroll delivery routine.
- NFC dying off...EMV on it's way.
- Managing cards on an app.
- · Cards announcing your arrival.....

6 - It's in the Cards







- Inspired by the next generation.
- Enabling business on the move.
- For the entrepreneur in everyone!
- Even the girl scouts in Colorado!!!!!

7 - Pocket Merchants





- Bitcoin: First to market....most news.
- Litecoin: An altcoin silver to Bitcoin's gold.



- Peercoin: Mined differently than Bitcoin.
- Freicoin: Encourages you to spend rather than hoard.
- Ripple: Not an altcoin. A payment system with currency.
- Linden Dollar: 2003 was currency in 3D Second Life.





8 - Cyber Currency





Bitcoin is an experimental,

decentralized digital currency that enables instant payments to anyone, anywhere in the world.

Bitcoin uses peer-to-peer technology to operate with no central authority: managing transactions and issuing money are carried out collectively by the network.

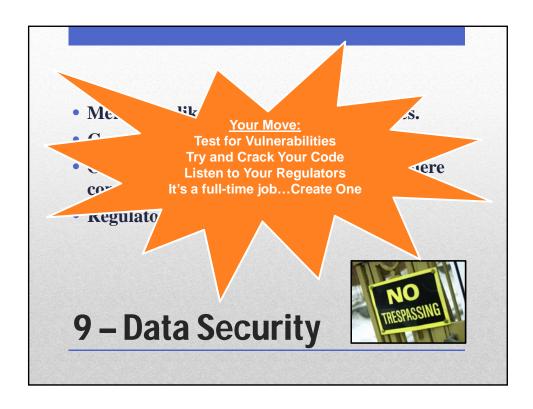
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- Merchants like Target reeling from losses.
- Corporate account takeover on the rise.
- Our quest for real-time, any-time, any-where convenience resulting in exposure.
- Regulators tests, watching.

9 - Data Security





- FI Treasury Focus on ease of use and security when calling on businesses. Auto posting to AR/AP big.
- Operations Your current activity will tell you a great deal about your best next step.
- Branch The key to consumer behavior, want's and expectations.
- To all watch and learn. It's about to get really interesting. Payments landscape could be significantly different by 2016.

Parting Thoughts



